#### Chapter 8: Space complexity

# Space Complexity

Let M be a deterministic Turing machine that halts on all inputs. The <u>space</u> <u>complexity</u> of M is the function *f:* N->N, where *f(n)* is the maximum number of tape cells that *M* scans on any input of length *n*. If the space complexity of *M* is *f(n)*, we also say that *M* runs in space *f(n)*.

#### Some definitions:

- SPACE(f(n))={L| L is a language that is decided by a TM M in tape space O(f(n))}
- NSPACE(f(n))={L| L is a language that is decided by a NTM N in tape space O(f(n))} •PSPACE =  $\bigcup_{k=1}^{\infty}$  SPACE(n<sup>k</sup>)

# SAT ∈PSPACE

- The following is a linear space algorithm to decide SAT:
- M= "On input <φ>, where φ is a boolean formula:

1. For each truth assignment to the variables x1, ..., xm of  $\phi$ :

- 2. Evaluate  $\phi$  on that truth assignment.
- If φ ever evaluated to 1, accept; if not, reject."

# Savitch's Theorem: SPACE( $f^2(n)$ ) $\supseteq$ NSPACE(f(n))

# Let L be decided by NTM N in NSPACE(f(n))

Define *possible*(c1, c2, m) to be true iff N can transit from configuration c1 to c2 within *m* steps.

## **PSPACE** completeness

Language L is PSPACE-complete iff:

- 1. L is in PSPACE
- 2. Every language L' in PSPACE is reducible to L via a polynomial time reduction

#### Theorem

# If L is PSPACE-complete and L is in P, then P = PSPACE

# TQBF = { $\phi$ : $\phi$ is a true totally quantified boolean formula}

E.g. 
$$\phi = \forall x_1 \exists x_2 (x_1 \text{ OR } x_2) \text{ is in TQBF}$$

#### $\phi = \forall x_1 \exists x_2 (x_1 \text{ AND } x_2) \text{ is not in TQBF}$

# TQBF is PSPACE-complete

#### 1. <u>TQBF is in PSPACE:</u>

T="On input  $\langle \phi \rangle$ , a fully quantified boolean formula:

1. If  $\phi$  contains no quantifiers, then it is an expression with only constants, so evaluate  $\phi$  and accept if it is true; otherwise, reject.

2. If  $\phi$  equals  $\exists x \ \theta$ , recursively call T on  $\theta$ , first with 0 substituted for x and then with 1 substituted for x. If either result is accept, then accept; otherwise, reject.

3. If  $\phi$  equals  $\forall x \ \theta$ , recursively call T on  $\theta$ , first with 0 substituted for x and then with 1 substituted for x. If both results are accept, then accept; otherwise, reject.

# L Log space and Nondeterministic Log space

- L is the class of languages that are decidable in logarithmic space on a deterministic Turing machine. In other words, L = SPACE(log(n)).
- NL is the class languages that are decidable in logarithmic space on a nondeterministic Turing machine. In other words, NL = NSPACE(log(n)).

## NL-complete

#### L is NL-complete, iff: 1. L is in NL

2. Every language L' in NL is logspace reducible to L

# PATH

**PATH** = {(G, s, t)| G is a directed graph with a path that starts at vertex s and ends at vertex t}

# Theorem: PATH is NL-complete

### Reference

 www.cs.unm.edu/~gemmell/500.html by Dr. Peter Gemmell.